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Code : 211304

B.Tech 3rd Semester Exam., 2014

NUMERICAL METHODS AND
COMPUTATIONAL TECHNIQUE

Time : 3 hours

Full Marks : 70

Instructions :

- (i) All questions carry equal marks.
- (ii) There are **NINE** questions in this paper.
- (iii) Attempt **FIVE** questions in all.
- (iv) Question No. 1 is compulsory.

1. Fill in the blanks/Chopse the correct answer of any seven of the following :

- (a) — are used to convert the low-level programs into machine codes/language.
- (b) Multiplication and division operation can perform with pointer.
 - (i) True
 - (ii) False
- (c) What do you call a constructor that takes no arguments?
 - (i) Copy constructor
 - (ii) Parameterized constructor
 - (iii) Default constructor
 - (iv) Distructor

- (d) Count in C++ is a/an
 - (i) object
 - (ii) class
 - (iii) function
 - (iv) header file
- (e) — is represented by =
- (f) In Newton-Raphson method, the error at any stage is proportional to the — of the error in the previous stage.
- (g) Error in Simpon's rule is of order —.
- (h) Solutions of simultaneous non-linear equations can be obtained using
 - (i) the method of iteration
 - (ii) Newton-Raphson method
 - (iii) None of the above
- (i) n th difference of a polynomial of degree n is
 - (i) zero
 - (ii) +ve
 - (iii) -ve
 - (iv) constant

AK15—1300/86

(Turn Over)

AK15—1300/86

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- (j) In the case of bisection method, the order of convergence is
- (i) linear
 - (ii) quadratic
 - (iii) cubic
 - (iv) 1.856
2. (a) What is flowchart? Discuss this with symbols and give one example.
- (b) Draw the block diagram of a computer and explain the working of translators.
3. (a) Write a program in C++/C to generate a series of Armstrong numbers from 100-500 (a number is Armstrong if sum of the cube of the digits is equal to the number).
- (b) Write a program in C++/C to convert a decimal number to binary number.
4. (a) Explain the concept of sorting. What is the difference between internal sorting and external sorting? Give the name of internal sorting techniques (five).

- (b) Discuss iterative control statements of C programming with syntax.
5. (a) Find the real root of the equation $f(x) = x^3 - x - 1 = 0$ by bisection method up to 5th approximation.
- (b) Find a real root of the equation $x^6 - x^4 - x^3 - 1$ using the method of false position up to four decimal places.
6. (a) Find the inverse of the matrix using Gauss elimination method

$$\begin{bmatrix} 4 & 1 & 2 \\ 2 & 3 & -1 \\ 1 & -2 & 2 \end{bmatrix}$$

- (b) Find the real root of the equation $\log x - \cos x = 0$ by Newton-Raphson method.
7. (a) Write an algorithm of Jacobi iteration method.
- (b) Discuss Gauss-Seidel method of iteration.
8. (c) Compute the value of $f(x)$ for $x = 2.5$ from the table

| | | | | |
|--------|---|---|----|----|
| x | 1 | 2 | 3 | 4 |
| $f(x)$ | 1 | 8 | 27 | 64 |

using Lagrange's interpolation method.

(5)

(b) Explain trapezoidal rule and error estimation in it.

9. (a) Discuss Euler's method.

(b) Explain Runge-Kutta method of 4th order.
